

# DAILY BULL



The Daily Bull is probably not suitable for those under age 18 and should not be taken seriously... like underage misdemeanors in Houghton!

Wednesday, October 10, 2007

"A conservative is a man with two perfectly good legs who, however, has never learned to walk forward."  
~Franklin D. Roosevelt

## Career Day for Complete Morons

By Simon Mused ~ Daily Bull

If my confidence-boosting title hasn't soaked into your moist, spongy brain yet, I'm going to show you how to shine like a freshly waxed gym teacher's head for next year's Career Fair. "Career Fair?" you say. Yes, Career Fair. It's a joyous and holy time of year, where students of all shapes and sizes dress up in seasonal attire and offer their free will as sacrifices to the volcano gods known as corporations. This year it was celebrated as close to the beginning of October as possible. The month of harvest is perfect for this sacred rite of passage.

I know what you're thinking, "I only came to college for the wild parties, chicks, and typical frat nonsense." Well, then what are you doing at

...see Career Day on back



## Reasons Why World of Warcraft Sucks

By Nick Nelson ~ Daily Bull

It is known among some of my peers that I started playing World of Warcraft again over the summer. It is a terrible, terrible sin, and I hate myself every day for doing so. If you were observant enough to read the title of this article, you might ask a simple question, such as "Why?" or "WTF?!" The *only* reason WoW still exists is due to the volume of its population, now over 9 million. This is also the only reason I started playing again. Not because I love people – hell no, the majority of WoW players are of high school age or younger and/or absolute morons – but because my hometown friends play and a cousin plays. Essentially, it's a chat interface that allows us to do things together while being physically far away from each other. Take note, I've listed here the one and only reason to play WoW. What follows are a few of the endless amount of reasons to play any MMORPG other than WoW.

**Skill is not required, ever.** You can completely fail at life *and then some*, and you will still easily reach the level cap in World of Warcraft. Both when I first tried WoW upon its release, and when I started again this past summer,

it took me less than three months of casual play to reach the maximum level. For a side comparison, in the challenging and intriguing "godfather" MMORPG, EverQuest, it took me almost two *years* to reach the maximum level; another friend of mine quit after over three years and *never even reached* the cap, and he played as frequently as I did. During regular questing in WoW, it's absurdly easy to solo (kill on one's own) any normal monster your own level or even a few levels higher. Skilled players such as I can even solo monsters around our level designed for two or even three players. In EverQuest, unless you were a well-equipped spellcaster, ranger, or possibly a monk, it would be suicidal to try soloing any enemy your own level – even enemies five or more levels below you were challenging. When it comes to dungeon crawling and raiding, WoW offers very little variety and very little difficulty. You would still be fairly useful on the hardest raid in WoW, even if your equipment was thirty levels old. EverQuest, by contrast, had very challenging and compelling raids and dungeons across a vast spectrum. If you tried to skip a tier (a group of

...see Reasons on back

How many licks does it take to get to the center of an ebola victim?



## The Steaming Pile

Straight from you-know-where!

Fun Things to Crucify

- |  |  |
|--|--|
| Alarm Clocks   | The Lode                                 |
| Care Bears   | Kittens (But not puppies, they're cool.) |
| Anyone offended by this.                                   | Northern Chicks                          |
| ET for the Atari   | Architect Who Designed McNair            |
| WoW Players (Goodbye 90% of Tech)                          | Mahmoud Ahmadinejad                      |
| Ann Coulter  | King George Dubya II                     |
| Windows Vista  | Granholm and State Legislature           |
| Britney Spears   | <Insert your professor's name here.>     |
| Youtubers  | The Cast of Grey's Anatomy               |
| Those people who keep video-taping the rain we're getting. | Stretch Armstrong                        |
| Santa  | Two-millennia-old Prophets               |



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### ...Reasons from front

events with similarly scaled difficulties and rewards) or two of raids in EverQuest so you could get the really good equipment faster, you would get crushed faster than an emo kid's self-esteem when someone makes eye contact with them.

### 99% of the population falls under the legal definition of a retard.

The population of World of Warcraft is the only factor that adds difficulty to WoW. Though I don't consider Guild Wars to be a true MMORPG, what separates it is that the developers were smart enough to add NPC henchmen and heroes (henchmen that can be personalized) to the game, which are typically smarter and more useful than real players in all cases except the absolute hardest of dungeons and missions. In WoW, the dungeons are beyond easy, but the players are so stupid that dungeons become hard. The stupidity of the typical WoW subscriber is also

evident in player vs. player gameplay. In my first round of the game, I played a max level healing shaman and had two friends that both played max level rogues. The three of us commonly defeated full five-man groups of enemy players, with some instances of us taking over enemy towns and holding them against two or more groups of enemy players. Needless to say, we had a terrible reputation with the enemy faction on our server when we finally quit playing, and actually left several players banned from WoW for offensive remarks and harassment. Retards.

### Ultra-abbreviated chat runs rampant.

Though this is not a trademark of World of Warcraft and it occurs in pretty much every online game and chat interface in existence, the staggeringly low maturity level of the WoW population creates abbreviated chat with much more frequency and fervor in WoW than any other MMORPG I've ever experienced. For example, "LF1M dps 4 grt hSV grp then gtg pst" is one such "sentence" you might see in WoW. Being able to read such sentences has caused me to cry myself to sleep on more than one occasion. As with "u" and "r," what has caused so many people to become so lazy that they feel they only need to type one letter of a three-letter word? I've began grouping these people together under the classification of "vowelists," or people that hate vowels (with the exception of "u" for "you"). Seriously, typing a complete sentence or even a complete word for that matter isn't hard and won't give you carpal tunnel, so stop being a bunch of dicks.

**The world economy is dominated by China (and bots).** Just like the

real world, [the world economy is dominated by China and] you can't afford to purchase anything unless you get super, super lucky or you've reached the max level. If you're trying to quest or gather materials for your profession, it's common to come across a "bot," a PC (player character) being operated by a computer program designed to "farm" materials and money while the owner is off doing something more productive than playing World of Warcraft, like getting drunk or producing meth. This can make completing quests and crafting items a biblical pain in the ass, depending on the population of the particular server. However, once you reach the max level, your income essentially triples (just like a job after college compared to a job after high school). Everything becomes overly easy to afford or acquire and the satisfaction of WoW quickly dwindles in petty rewards.

**The storylines are pathetic.** Of all the main and side stories that go on through the World of Warcraft, only one or two are even remotely memorable. It all just leaves a bland after-taste in your mouth. The entire point of an MMORPG is for it to be an *epic* role-playing world. There is very little sense of heroism or accomplishment with doing much of anything in WoW. This is the most significant weak spot in WoW. It is designed for the masses, so no effort can be placed on making the game more interesting for a specific group – any expansion of the game must follow the masses. A recent Sony release, Vanguard: Saga of Heroes, is far superior to every aspect of WoW (and it wasn't even finished at release), but its population suffered because of high hardware requirements and a focus on design

for fans of high fantasy. Everything in Vanguard, even just traveling, has an epic feel; children's picture books are more involving than WoW storylines.

Until the next golden child of MMORPGs arises, I'll be stuck chatting and dungeon crawling with my friends in World of Warcraft. With Vanguard still hanging in there, and with the upcoming release of several promising MMORPGs, I maintain my last ounce of hope in the human race that people will soon realize that there is more to online role-playing games (and life, for that matter) than WoW. Like Richard Karn. ☹

### ...Career Day from front

Tech? Here you care about your future, and your pilgrimage will not go unrewarded. During Career Fair, you can lick only the most sacred of asses to get your dream job (it's the standard for prayer to the business lords and should not be questioned – you must also bend down when dealing with Microsoft). To make your Career Day festivities a success, and find ways to temporarily nullify your sense of taste, I offer you these tips to go by:

**Dress like a suave hitman.** Career Day festivities wouldn't be complete without costumes! These silly and foolish getups range in many vibrant colors, commonly black or dark blue. Submitting to the urge to pimp out will only hurt you in the end. Furthermore, potential employers don't like it when you slap them. Cut your hair or shave it off altogether; employers will surely hire you if their reflection on your forehead reminds them of how great they look.



**Resist the free stuff.** This commandment defies all college logic, but trust me; it will pay off when all you seem interested in is the job. Have a close friend then rape the free stuff table for you afterwards.

**Be picky.** I know why you choose to celebrate Career Day, but know your deity before paying homage. If My-Stock-Is-Gonna-Go-Kamikaze-Style, Inc. wants you badly, give them a polite "Get away from me!" Stay away from Internet corporations, and if company A has a higher stock price than company B, go with company B. It's Career Day, go ahead – take a risk. Be cool man! Also, judge a company by the level and uselessness of their free stuff. The more advanced and useless it is, the better. "What's this? Free accordions! Here's my resume, GM!"

**Finally, it isn't over.** After the Career Day festivities have ended, you are not quite done yet. You still have some interviews to do, so once they start liking you, don't go "Booyah! You're so going to regret this! Hey Dave, get off the free stuff and let's go!"

I hope this advice will ensure you a very merry Career Day, and keep an eye out for the Job Fair in February. It's like Career Day, but colder – like their souls! ☹



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